

CHARACTER NAME

CLASS & LEVEL

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

STRENGTH

DEXTERITY

CONSTITUTION

INTELLIGENCE

WISDOM

CHARISMA

INSPIRATION

PROFICIENCY BONUS

- ☐ ___ Strength
- ☐ ___ Dexterity
- ☐ ___ Constitution
- ☐ ___ Intelligence
- ☐ ___ Wisdom
- ☐ ___ Charisma

SAVING THROWS

- ☐ ☐ ___ Acrobatics (Dex)
- ☐ ☐ ___ Animal Hand (Wis)
- ☐ ☐ ___ Arcana (Int)
- ☐ ☐ ___ Athletics (Str)
- ☐ ☐ ___ Craft (Int/Dex)
- ☐ ☐ ___ Deception (Cha)
- ☐ ☐ ___ History (Int)
- ☐ ☐ ___ Insight (Wis)
- ☐ ☐ ___ Intimidation (Cha)
- ☐ ☐ ___ Medicine (Wis)
- ☐ ☐ ___ Nature (Int)
- ☐ ☐ ___ Perception (Wis)
- ☐ ☐ ___ Performance (Cha)
- ☐ ☐ ___ Persuasion (Cha)
- ☐ ☐ ___ Religion (Int)
- ☐ ☐ ___ Stealth (Dex)
- ☐ ☐ ___ Survival (Wis)
- ☐ ☐ ___ Thievery (Dex)

SKILLS

ARMOR
CLASS

INITIATIVE

SPEED

Hit Point Maximum

CURRENT HIT POINTS

Total

HIT DICE

SUCCESSES

FAILURES

DEATH SAVES

WEAPON

TYPE

RANGE

ATK BONUS

DAMAGE

WEAPON

TYPE

RANGE

ATK BONUS

DAMAGE

WEAPON

TYPE

RANGE

ATK BONUS

DAMAGE

ATTACKS

PASSIVE WISDOM (PERCEPTION)

- ☐ Light Armor
- ☐ Medium Armor
- ☐ Heavy Armor
- ☐ Shields
- ☐ Simple Weapons
- ☐ Martial Weapons

PROFICIENCIES

PROFICIENCIES & LANGUAGES

CP

SP

EP

GP

PP

EQUIPMENT

FEATURES & TRAITS



CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKIN

HAIR

CHARACTER APPEARANCE

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME

SYMBOL

ALLIES & ORGANIZATIONS

BACKGROUND

TREASURE



SPELLCASTING
CLASS

SPELLCASTING
ABILITY

SPELL SAVE DC

SPELL ATTACK
BONUS

0

CANTRIPS

3

6

SPELL
LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

PREPARED

SPELL NAME

4

7

8

2

5

9

SPELLS KNOWN